Traffic Modeling(2)



Modeling Traffic as a Stochastic Process

- A good (descriptive) model of network traffic is a stochastic process
- We are generally talking about number of bytes (or packets or flows) per unit time
- A (discrete time) stochastic process is a collection of random variables {X_i, i=1, 2, . . .}



- Given a random variable X, we can fully characterize it by its probability distribution function (pdf):
- i.e. $f(x) = P_x(x)$
- Estimated using a histogram





- A histogram is often a poor estimate of the pdf f(x) because it involves binning the data
- The CDF $F(x) = P[X_i \le x]$ will have a point for each distinct data value; can be much more accurate
- Statistical data binning is a way to group numbers of more or less continuous values into a smaller number of "bins"



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Modeling a Distribution

- We can form a compact summary of a pdf f(x) if we find that it is well described by a standard distribution – e.g.,
 - Gaussian (Normal)
 - Exponential
 - Poisson
 - Pareto

Modeling a Distribution

- Statistical methods exist for asking whether a dataset is well described by a particular distribution
- Estimating the relevant parameters



Distributional Tails

- A particularly important part of a distribution is the (upper) tail
- P[X > x]
- Large values dominate statistics and performance
- "Shape" of tail critically important



Light Tails, Heavy Tails

Light tails— Exponential or faster decline

 $f_1(x)$

Heavy tails—Slower than any exponential

 $f_2(x)$



History: Heavy Tails Arrive & Today's traffic

- pre-1985: Scattered measurements note high variability in computer systems workloads
- 1985 1992: Detailed measurements note "long" distributional tails
 - File sizes
 - Process lifetimes

History: Heavy Tails Arrive & Today's traffic

- 1993 1998: Attention focuses specifically on (approximately) polynomial tail shape: "heavy tails"
- Post-1998: Heavy tails used in standard models





 A distribution is heavy-tailed if the asymptotic shape of the distribution follows a power-law so that

 $P[X > x] \cong x^{-\alpha} \text{ as } x \longrightarrow \infty, 0 < \alpha < 2$

- The parameter α describes the heaviness of the tail distribution so that as α gets smaller the distribution becomes more heavy-tailed
- Larger portion of the probability mass may be present in the tail of the distribution

The effect of in a heavy-tailed distribution

 The asymptotic (i.e. tail) shape of the distribution is hyperbolic and converges slower than the exponential distribution



The effect of α in a heavy-tailed distribution

A Fundamental Shift in Viewpoint

- Traditional modeling methods have focused on distributions with "light" tails
 - Tails that decline exponentially fast (or faster)
 - Arbitrarily large observations are vanishingly rare

A Fundamental Shift in Viewpoint

- Heavy tailed models behave quite differently
 - Arbitrarily large observations have non-negligible probability
 - Large observations, although rare, can dominate a system's performance characteristics



Sizes of data objects in computer systems

- Files stored on Web servers
- Data objects/flow lengths traveling through the Internet
- Files stored in general-purpose Unix file systems
- I/O traces of file system, disk, and tape activity

Use of Heavy-tailed

- Process/Job lifetimes
- Node degree in certain graphs
 - Inter-domain and router structure of the Internet
 - Connectivity of WWW pages
- Zipf's Law



 Zipf's Law is a statistical distribution in certain data sets, such as words in a linguistic corpus, in which the frequencies of certain words are inversely proportional to their ranks.





- Workload metrics following heavy tailed distributions are extremely variable
- For example, for heavy tails:
 - When $\alpha \leq 2$, distribution has infinite variance
 - When $\alpha \leq 1$, distribution has infinite mean
- In practice, empirical moments are slow to converge or non-convergent

- The Pareto distribution process produces independent and identically distributed(IID) inter-arrival times
- The simplest heavy-tailed distribution
- k is the minimum value of x (simply the scaling factor) and doesn't affect the tail distribution



The effect of \mathbf{k} in the Pareto distribution with (a) $\mathbf{k} = 1$; and (b) $\mathbf{k} = 10$

- x is a random variable: a mathematical function that maps outcomes of random experiments to numbers
- α is the heaviness of the tail distribution



The effect of \mathbf{k} in the Pareto distribution with (a) $\mathbf{k} = 1$; and (b) $\mathbf{k} = 10$

- The parameters α and k are the shape and location parameters, respectively.
- The Pareto distribution is applied to model selfsimilar arrival in packet traffic.
- Other important characteristics of the model are that the Pareto distribution has infinite variance, when $\alpha \leq 2$ and achieves infinite mean, when $\alpha \leq 1$.

 If X is a random variable with a Pareto distribution, then the probability that X is greater than some number X, i.e. the survival function (also called tail function), is given by

$$\overline{F}(x) = P[X > x] = \begin{cases} (\frac{k}{x})^{\alpha}, & x \ge k\\ 1, & x < k \end{cases}$$

where k is the (necessarily positive) minimum possible value of X, and α is a positive parameter.

- The Pareto distribution is characterized by a scale parameter k and a shape parameter α, which is known as the tail index.
- CDF of Pareto distribution

 $F_p(x) = 1 - \left(\frac{k}{x}\right)^{\alpha}$



Pareto probability density functions for various α with k = 1.



Pareto cumulative distribution functions for various α with k = 1.

- $P(X > x) = \left(\frac{k}{x}\right)^{\alpha}$ for all $x \ge k$ where α is a positive parameter and k is the minimum possible value of x
- The probability distribution and the density functions are represented as:

$$F(x) = \int_{x}^{\infty} f(x) dx = 1 - \left(\frac{k}{x}\right)^{\alpha}$$

where α , $k \ge 0$, $x \ge \alpha$, $f(x) = \alpha k^{\alpha} x^{-\alpha - 1}$

 The Weibull distributed process is heavy-tailed and can model the fixed rate in ON period and ON/OFF period lengths, when producing self-similar traffic by multiplexing ON/OFF sources.



The effect of (a) a; and (b) b in Weibull distribution

- Both parameters a and b affect the tail distribution
- More sensitive to the value of b
- CDF of Weibull distribution

 $F_w(x) = 1 - e^{-(x/a)^b}$



The effect of (a) a; and (b) b in Weibull distribution

The distribution function in this case is given by:

$$F_w(x) = 1 - e^{-\left(\frac{x}{a}\right)^b}, \qquad x \ge 0$$

and the density function of the Weibull distribution is given as:

$$f(t) = ba^{-b}x^{b-1}e^{-\left(\frac{x}{a}\right)^{b}}, \qquad x \ge 0$$

where parameters a > 0 and b > 0 are the scale and location parameters respectively.

- The Weibull distribution is close to a normal distribution.
- For $a \leq 1$ the density function of the distribution is L shaped and for values of a > 1, it is bell shaped.



Meaning of heavy-tailed distribution

- Usually, a heavy-tailed distribution describes traffic processes such as packet inter-arrival times and burst length
- Heavy tailed distributions tend to have many outliers with very high values. It means that the arrival rate is higher than the service rate.

Characterizing a traffic process

- Marginals and Autocorrelation
 - Characterizing a traffic process in terms of these two properties gives you a good approximate understanding of the process, without involving a lot of work, requiring complicated models, or requiring estimation of too many parameters.
- Recent analysis on traffic measurements on packetdata networks such as LAN and WAN, show heavytailed, self-similar, fractal, and LRD characteristics.

How Does Self-Similarity Arise?

- Flows \rightarrow Autocorrelation \rightarrow Self-similarity
- Distribution of flow lengths has power law tail
 Autocorrelation declines like a power law



Self-Similarity

■ Power Tailed ON/OFF sources → Self-Similarity



Self-similarity indicator

- If the aggregate traffic exhibits time correlation over a wide rage of timescales can be characterized by a single parameter called Hurst parameter (H)
- Hurst parameter
 - Measure of the degree of self-similarity of the aggregate traffic stream
 - If H gets closer to 1, the degree of selfsimilarity increases

Self-similarity indicator

- Three methods that can measure Hurst parameter
 - Variance vs Time
 - R/S plot
 - Whittle Estimator
- Exactly self-similar (H = 1)
- Asymptotically self-similar (0.5 < H < 1)

- A recent measurement study has shown that aggregate Ethernet LAN traffic is self-similar
- A statistical property that is very different from the traditional Poisson-based models
- In 1993, a group at Bellcore recorded a large series of highly detailed Ethernet data. By chance, a mathematician specializing in self-similarity was available, and a complete analysis demonstrated the phenomenon beyond any reasonable doubt

- The proof is best illustrated graphically. The original study provided the best available graphical demonstration of the problem
- Self-Similarity refers to distributions that exhibit the same characteristics at all scales.
- This is clearly not the case for Poisson traffic.

- As bin sizes increase, Poisson traffic will "smooth," eventually reaching a flat line at the distribution mean.
- Truly self-similar traffic will not; it will continue to show bursts at all scales.



- On the left, we have a real network trace appearing at different time scales.
- On the right, we have a pure Poisson process generating synthetic traffic at the same time scales.



Graphical demonstration of Self Similarity vs. Poisson model

- The packet counts are renormalized to an appropriate scale as the time scale changes. The difference is clearest at the largest time scales.
- Both Poisson processes and self-similar processes are bursty at the correct time scales. However, unlike Poisson processes, self-similar process bursts have no natural length.
- Bursts are evident from the 10ms scale all the way to the 100 seconds scale.

Meaning of Self-similarity

- If you plot the number of packets observed per time interval as a function of time, then the plot looks "the same" regardless of what interval size you choose
- No matter what time scale you use to examine the data, you see similar patterns

E.g., 10 msec, 100 msec, 1 sec, 10 sec,...

Meaning of Self-similarity

i) Burstiness exists across many time scales

ii) No natural length of a burst

iii) Traffic does not necessarily get "smoother" when you aggregate it (unlike Poisson traffic)

Several equivalent fashions of Self-similarity

- Slowly decaying variance
- Long range dependence
- Non-degenerate autocorrelations
- Hurst effect

Slowly decaying variance: Variance-Time Plot

- The variance of the sample decreases more slowly than the reciprocal of the sample size
- For most processes, the variance of a sample diminishes quite rapidly as the sample size is increased, and stabilizes soon
- For self-similar processes, the variance decreases very slowly, even when the sample size grows quite large



Plots the variance of the sample versus the sample size that is changed to the log value m, on a log-log plot:

$$Var(X^{(m)}) = \sigma^2 m^{-\beta}$$

$$\log Var(X^{(m)}) = \log \sigma^2 m^{-\beta} = -\beta \log m + \log \sigma^2$$

So, $-\beta$ is slope.

 The "variance-time plot" is a well known technique for testing the behavior of the variance with respect to the time scale.

Variance-Time Plot

- For most processes, the result is a straight line with slope - I
- For self-similar, the line is much flatter

 $H = 1 - \frac{\beta}{2}$

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Variance of sample on a logarithmic scale

Sample size *m* on a logar tunne scale